



<u>Castles</u>

Communication and Language

Listen to simple stories and understand what is happening, with the help of the pictures.

Begin to understand more complex sentences.

Develop understanding of simple concepts, such, as fast/slow and good/bad.

Mathematics

Story of 5 - count 5, recognise 5, subitise 5, match 5, identify 5, represent 5.

3D shapes.

Expressive Arts & Design

Andy Warhol (Pop Art)- Printing and stamping techniques.

Use drawing to represent objects based on imagination, observation and experience.

Use digital media to create art.

Physical – Gross motor and Fine motor

Ball skills – roll to a target, throw, bounce and catch.

Control holding, using and manipulating a range of tools and objects.



Key Vocab

- Castle
- Turret
- Drawbridge
- Moa
- Knight
- Princess/prince
- King/Queen
- Flag
- Shield
- Arrow slits
- Sword
- Tower
- Palace
- Battle



Phonics

Sounds v, w, y, z, qu, ch

LETTERS AND SOUNDS

Writing

Sometimes give meaning to marks as they draw and paint. Write some or all of their name.

Understanding the World

Listen to stories which include characters from the past.

Talk about the Royal family.

Go on a bug hunt.

Look at the life cycle of a frog.

Explore magnets.

Personal Social & Emotional

I can tell you about my family.

I understand how to make friends if I feel lonely.

I can tell you some of the things I like about my friends.

I know what to say and do if somebody is mean to me.

I can use Calm Me time to manage my feelings.

I can work together and enjoy being with my friends.



Some of the books we will be reading.

Sofia the First
Don't call me sweet
The princess and the unicorn

The fairytale hairdresser and beauty and the beast

