

INTENT: A curriculum designed to allow children to develop their knowledge and cultural capital to succeed in life.

Why Castles ?: The children were interested in buildings and after learning that Noah's Ark was a building we decided to look at other structures. The children naturally discussed Kings and Queens.

• Castles – What is a castle? Who lives in a castle? What is the purpose of the castle? What is a castle made of / look like? How can we link castles to other buildings?

<u>Why Homes?</u>: From the history wall children bought in pictures from home to discuss. The children enjoyed showing pictures of themselves in their environment other than school. We then tailored the discussion to look at different homes we could live in such as, lived in, flats, caravans, semidetached etc.

• Homes – What is a home/building? How does a house work/ purpose? Who lives in a home? What does a building/home look like? What do you live in?

IMPLEMENTATION: Children benefit from meaningful learning across the EYFS curriculum and remember long term what they have been taught and to integrate new knowledge into larger concepts.

- Castles Children will discuss, who lives in a castle? They will learn about castles through stories. and traditional tales. Children will learn about the history of the monarchy and the importance of Kings and queens.
- <u>Homes</u> What types of homes are there? Can you name them? What is a bungalow? What is a flat? How do you build a home/building? Where would you like to live? What materials would you use to build? What tools would you use? What are homes made from? What kind of house would you build?

IMPACT: Children develop detailed knowledge and skills across the seven areas of learning and use these in age-appropriate ways.

- Castles Children can talk about castles are part of history and what part they play. Children will have developed a basic understanding of past kings and queens and the role they played in the UK.
- Homes- Children understand buildings are all different and where we live is different for all of us. They begin to learn more about their local area and the community they live in.

Key vocabulary

Castle, kings, queens, monarchy, moat, knights.

Homes, past, present, bungalow, flat, bricks, community

Attributes

(what we want our pupils to be like):

Tolerant Understanding Democratic Opportunity – create and make links, Respectful

Cultural Capital:

- Castles buildings
- Monarchs
- Capital of UK London
- Local community
- Past/ Present

Week Beginning	Learning Themes – Summer - 2024 Castles
Summer 2024	Dragonflies
8.4.24	Castles 1
15.4.24	Castles 2
22.4.24	In the Castle
29.4.24	The Castle the King Built
6.5.24	Zog
13.5.24	The Frog Prince
20.5.24	The Knight Who Wouldn't Fight
	Half Term 27.5.24 – 31.5.24
Summer 2024	Learning Themes – Summer - 2024 Homes
3.6.24	Introduction to Homes
10.6.24	My Home
17.6.24	Types of Homes
24.6.24	Different Homes – Past & Present
1.7.24	Animal Homes
8.7.24	Three Little Pigs
15.7.24	Gingerbread Man

	Tudor Gran	nge Primary Academy -	- Yew Tree – Summer 2	2024 Half Term Overvie	ew –			
		(Castles (Phase 1)					
Area of Learning	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	
Phase 1	Castles 1	Castles 2	In the Castle	The Castle the King Built	Zog	The Frog Prince	The Knight Who Wouldn't Fight	
Visits				Visit to Warwick	c Castle			
<u> PSE – Jigsaw</u>	Relationships	Relationships	Relationships	Relationships	Relationships	Relationships	Relationships	
Self-Regulation	My family and me!	Make friends, make friends, never ever	Make friends, make friends, never ever	Falling out and Bullying.	Falling out and Bullying.	Being the best friends we can be.	Who is my friend?	
Managing Self		break friends.	break friends.	Part 1	Part 2			
Building Relationships		Part 1	Part 2					
<u>CLL</u>								
Listening Attention &	Listen to simple stori	es and understand wha	t is happening, with th	e help of the pictures.				
Understanding	•	more complex sentence ng of simple concepts,		good/bad.				
Speaking	Begin to use word o Use a variety of que	-						
Inc MFL	CLL – Use new vocab EAD - Rhymes and so	ngs –	to The new things and	201501012220				
	-	and others achievemer e environments are diff		perseverance				
	Geography - Recogni Greetings are tailore		children speaking in th	e class and changes acc	cording to the EAL c	ohort yearly.		

LITERACY							
	tings, events and chara						
Tells stories ora Comprehension	Ily using story language		Core text:	Coro toxt:	Coro toxti	Coro toxti	Coro toxt:
comprehension	Core text:	Core text:	Core text.	<u>Core text:</u>	Core text:	<u>Core text:</u>	Core text:
	Each Peach Pear	Come on Daisy	Hairy Maclary	The Very Hungry	Hug	Dear Zoo	Where's Spot
	Plum			Caterpillar			
Reading	Complimentary	Complimentary	Complimentary	Complimentary	Complimentary	Complimentary	Complimentary
	<u>texts:</u>	texts:	<u>texts:</u>	<u>texts:</u>	<u>texts:</u>	<u>texts:</u>	<u>texts:</u>
	5 little friends	The Very Hungry	Prince and Princess	Sofia the first	A little princess	The story book	Knights and dragons
	Paddington	Caterpillar	stories	Commotion in the	story collection	knight	unite
	Paddington	The Queen's	Hey Water	Ocean	The Train Ride	Trains, trains,	Bear counts
		Knickers				trains	
							A peaceful garden
Rhyme Time	The Grand Old	The Grand Old	A Sailor went to sea	A Sailor went to sea	Down at the	Down at the	Mary Mary Quite
	Duke of York	Duke of York			Station	Station	Contrary
Word Reading	Letter v	Letter w	Letter y	Letter z	Letter qu	Letter ch	Recap – v w y z qu ch
ittle Wandle Phonics	What's in the box.	What's in the box.	What's in the box.	What's in the box.	What's in the box.	What's in the box.	What's in the box.
	Blend from the box.	Blend from the box.	Blend from the box.	Blend from the box.	Blend from the	Blend from the	Blend from the box.
	What's that noise?	What's that noise?	What's that noise?	What's that noise?	box.	box.	What's that noise?
	Play with sounds.	Play with sounds.	Play with sounds.	Play with sounds.	What's that	What's that	Play with sounds.
	Bertha the bus.	Bertha the bus.	Bertha the bus.	Bertha the bus.	noise?	noise?	Bertha the bus.
	Name play.	Name play.	Name play.	Name play.	Play with sounds.	Play with sounds.	Name play.
	Can you do the				Bertha the bus.	Bertha the bus.	
	actions?				Name play.	Name play.	

		Can you do the actions?	Can you do the actions?	Can you do the actions?	Can you do the actions?	Can you do the actions?	Can you do the actions?	
MATHS			1					
Number/Numerical Patterns	Story of 5 Find 5 Track game	Story of 5 Show me 1,2,3,4,5 Subitising to 5	3D Shapes 3D Shape walk Printing with shapes	Shape awareness 3D construction Same or different?	Compare to 5 Would you rather? Equal	5 and beyond Counting sounds Counting circles	5 and beyond Counting Rhymes Spot the mistake	
UW Past & Present History	Listen to stories wh	ich include characters fr	om the past.					
People Culture & Communities	Show interest in dif	ferent occupations.						
RE	Make connections b	different religions and c between themselves and ctions and events from o between people.	others.		:m).			
The Natural World Geography	Use maps and nonf	iction books to find out a	about the country they	live in.				

Science	Animal walk	Life cycle of a frog	Minibeast safari	Ramps- Friction- Making Predictions.	Food colouring Coloured flower experiment- Making comparisons and noticing.	Magnets- What material is best?	Signs of Summer walk.	
Design & Technology	Use different materials Control and manipulate Experiment with differe Join materials. Make structures. Talk about their ideas. Talk about their plans. Solve problems.	e a variety of tools.						
EAD								
Creating with Materials		ions in their drawings a		about how to use them a				
ARTISTS	Andy Warhol (Pop Art)- Drawing & Painting	dia to create art.	echniques	tion and experience.				

Being Imaginative &	Use props when pre	•														
Expressive	Take part in simple pretend play, using an object to represent something else even though they are not similar.															
	Begin to develop complex stories using small world equipment.															
	Make imaginative and complex small worlds.															
	Charanga	Charanga	Charanga	Charanga	Charanga	Charanga	Charanga									
	Unit 1 Big Bear	Unit 1 Big Bear	Unit 1 Big Bear	Unit 1 Big Bear	Unit 1 Big Bear	Unit 1 Big Bear	Unit 1 Big Bear									
	Funk - A	Funk - A Transition	Funk - A Transition	Funk - A Transition	Funk - A	Funk - A	Funk - A Transition									
	Transition Unit:	Unit:	Unit:	Unit:	Transition Unit:	Transition Unit:	Unit:									
	1. Listen and	1. Listen and	1. Listen and	1. Listen and	1. Listen and	1. Listen and	1. Listen and									
	Appraise	Appraise	Appraise	Appraise	Appraise	Appraise	Appraise									
	2. Musical	2. Musical Activities	2. Musical Activities	2. Musical Activities	2. Musical	2. Musical	2. Musical Activities -									
	Activities - learn	- learn about the	- learn about the	- learn about the	Activities - learn	Activities - learn	learn about the									
	about the	interrelated	interrelated	interrelated	about the	about the	interrelated									
	interrelated	dimensions of music	dimensions of	dimensions of	interrelated	interrelated	dimensions of music									
	dimensions of	through singing,	music through	music through	dimensions of	dimensions of	through singing,									
	music through	improvising and	singing, improvising	singing, improvising	music through	music through	improvising and									
	singing,	playing classroom	and playing	and playing	singing,	singing,	playing classroom									
	improvising and	instruments	classroom	classroom	improvising and	improvising and	instruments									
	playing classroom	3. Perform and	instruments	instruments	playing classroom	playing classroom	3. Perform and Share									
	instruments	Share	3. Perform and	3. Perform and	instruments	instruments										
	3. Perform and		Share	Share	3. Perform and	3. Perform and										
	Share				Share	Share										
Musician	Composer /Musiciar	 n– Bob Marley														
		the music and express h	now it makes them feel													
	What do we know a	bout this music compos	er? Discover Reggae													
Play – Castle																
tes representations	s of both imaginary and	d real-life ideas, events,	people and objects.													
nd role play by usin	g different props and r	naterials.														
s cooperatively as p	art of a group to creat	e, develop and act out a	n imaginary idea or nai	rativo												

Make use of props and materials when role playing characters in narratives and stories.

Develop storylines in their pretend play.

Perform stories with others.

<u>PHYSICAL</u>							
Gross Motor	Get Set 4 PE	Get Set 4 PE	Get Set 4 PE	Get Set 4 PE	Get Set 4 PE	Get Set 4 PE	Get Set 4 PE
	Ball Skills Unit 1	Ball Skills Unit 1	Ball Skills Unit 1	Ball Skills Unit 1	Ball Skills Unit 1	Ball Skills Unit 1	Ball Skills Unit 1
	LESSON 1	LESSON 2	LESSON 3	LESSON 4	LESSON 5	LESSON 6	Recap the previous weeks skills.
	Theme: beetles	Theme: busy bees	Theme: ladybirds and butterflies	Theme: grasshoppers	Theme: caterpillars	Theme: spiders	
	To develop rolling	To develop stopping		5 11		To develop	
	a ball to a target.	a rolling ball.	To develop accuracy when throwing to a target.	To develop bouncing and catching a ball.	To develop dribbling a ball with your feet.	kicking a ball.	
Fine Motor	Try a wider range of fo Uses cutlery to feed th Holds mark-making to Build independently w Turns pages in a book, Manipulate malleable Snip with scissors. Shows increasing cont May be beginning to s	ols with thumb and all fing rith a range of appropriate sometimes several at onc materials. rol in holding, using and m how preference for domin	gers. resources. e. nanipulating a range of too nant hand and/or leg/foot		ushing), toileting trainin	g, dressing and undress	sing (putting on coats, putting on shoes

	Tudor Grang	ge Primary Academy	– Yew Tree – Summer	2 2024 Half Term Over	view –			
			Homes (Phase 1)					
Area of Learning	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	
Phase 1	Introduction to Homes	My Home	Types of Homes	Different Homes – Past & Present	Animal Homes	Three Little Pigs	Gingerbread Man	
Visits		I	١	Nalk around the local co	ommunity / homes	I		
							·	
<u> PSE – Jigsaw</u>	Changing Me	Changing Me	Changing Me	Changing Me	Changing Me	Changing Me	Changing Me	
Self-Regulation	My body	Respecting my	Growing up	Fun and fears	Fun and fears	Celebration	What am I looking	
Managing Self		body		Part 1	Part 2		forward to in	
							Reception/new school.	
Building Relationships								
<u>CLL</u>								
Listening Attention &	Listen to, understand	and use a wider rang	e of vocabulary.					
Understanding		-	member much of wha	t happens.				
	Follow simple instruc							
Speaking	Use more complex se	-	hts.					
	Express a point of vie	w and debate.						
	Know many rhymes.							
	Talk about familiar bo	DOKS.						
Inc - MFL	Tell a long story. CLL –Use new vocab i	in different contexts						
INC - IVIFL	EAD - Rhymes and so							
			ents, Try new things a	nd perseverance				
	UW - Recognise some							

	• • • •		different parts of the at children speaking in	UK the class and changes a	according to the EAL	cohort yearly.		
LITERACY								
	einvents stories they hormation can retrieved		•	evice.				
Comprehension	Core text:	Core text:	<u>Core text:</u>	Core text:	Core text:	Core text:	Core text:	
	Jasper's Beanstalk	Brown bear, brown bear, what do you see?	You choose	The train ride	Each peach pear plum	We're going on a bear hunt	Hairy Maclary	
Reading	Complimentary texts:	<u>Complimentary</u> <u>texts:</u>	Complimentary texts:	Complimentary texts:	Complimentary texts:	Complimentary texts:	Complimentary texts:	
	Houses and homes by Pam Holden Maisy goes camping One Fox	Houses long ago by Rob Lloyd- Jones Room for Ripley Stanley's Stick	Home sweet home by Caroline Pitcher Stuck Sam Plants a Sunflower	Toby's Dollhouse by Ragnhild Scamell Cat and bunny The Tiny Seed	Harry's home by Catherine Anholt Rosie's walk The Whale's on the Bus	Home by Alex T Smith Squash and a squeeze Toot Toot Beep Beep	The three little wolves and the big bad pig Five minutes peace. This is our House	
Rhyme Time	One Two Buckle My Shoe	One Two Buckle My Shoe	Ring-a-ring-a-roses	Ring-a-ring-a-roses	The Wheels on the Bus	The Wheels on the Bus	Wind the Bobbin Up	

	Letter x	Letter sh	Letter th	Letter ng	Letter nk	Letter ck, x, sh, th,
						ng, nk
What's in the box.	What's in the box.	What's in the box.	What's in the box.	What's in the box.	What's in the box.	
Blend from the box.	Blend from the	Blend from the box.	Blend from the box.	Blend from the	Blend from the	What's in the box.
What's that noise?	box.	What's that noise?	What's that noise?	box.	box.	Blend from the
Play with sounds.	What's that	Play with sounds.	Play with sounds.	What's that	What's that	box.
Bertha the bus.	noise?	Bertha the bus.	Bertha the bus.	noise?	noise?	What's that
Name play.	Play with sounds.	Name play.	Name play.	Play with sounds.	Play with sounds.	noise?
Can you do the	Bertha the bus.	Can you do the	Can you do the	Bertha the bus.	Bertha the bus.	Play with sounds.
actions?	Name play.	actions?	actions?	Name play.	Name play.	Bertha the bus.
Can you touch	Can you do the	Can you touch	Can you touch	Can you do the	Can you do the	Name play.
your?	actions?	your?	your?	actions?	actions?	Can you do the
	Can you touch			Can you touch	Can you touch	actions?
	your?			your?	your?	Can you touch
						your?
Capacity	Capacity	Problem Solving	Problem Solving	Spatial Awareness	Sequencing	Recap
Exploring Capacity	What Could Fit?	Shop	Jigsaws	Follow My Clue	My Day	
Water Play	Estimating	Teddy Bears Picnic	Pattern Problems	Familiar Route	Dressing Dolly	
mater ray	-					
	. ,					
Reflect on past events	s from this year.					
Sequence some signif	ficant events in my lif	e.				
How homes have cha	nged – what did they	look like in the past				
	Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your? Capacity Exploring Capacity Water Play Reflect on past event Sequence some signif	Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your? Capacity Exploring Capacity Water Play Reflect on past events from this year. Sequence some significant events in my lif	Blend from the box.Blend from the box.Blend from the box.Blend from the box.What's that noise?box.What's that noise?Play with sounds.Play with sounds.noise?Play with sounds.Bertha the bus.Name play.Play with sounds.Bertha the bus.Name play.Can you do the actions?Bertha the bus.Name play.Can you do the actions?Can you touch your?Can you do the actions?Can you touch your?Can you touch your?CapacityCapacityProblem Solving ShopWater PlayEstimating CapacityTeddy Bears Picnic	Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch 	Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the bus. Wate play. Estimating CapacityBlend from the bus. Wate Play Estimating CapacityProblem Solving Pattern ProblemsBlend from the bus. box. Water Play Follow My Clue Familiar RouteReflect on past events from this year. Sequence some significant events in my life.Problem Solving Pattern ProblemsSpatial Awareness Follow My Clue Familiar Route	Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the box. What's that noise? Play with sounds. Bertha the bus. Name play. Can you do the actions? Can you touch your?Blend from the bus. Name play. Can you do the actions? Can you touch your?Blend from the bus. Name play. Can you touch your?Blend from the

People Culture & Communities	Begin to have their o	wn friends.						
RE	RE - The Buddha							
The Natural World Geography	Talk about the featur	es of the immediate	environment.					
Science Engage in play in which they explore, observe,	Enjoy the natural wo							
talk and ask questions related to light, forces, materials, sound.	Build a house- Which materials are strongest?	Light and shadow	Summer observation walk	String telephones	Animal homes- habitat walk	Three little pigs house	Biscuit dunking	
IT The Internet	Use the internet to p Know the internet ca Look at and selects ir	n be used to find thir	gs out.					
D & T	Use different materia Control and manipula Experiment with diffe Join materials. Make structures.	ate a variety of tools.	5.					

	Talk about their ideas							
	Talk about their plans							
	Solve problems.							
<u>EAD</u>								
Creating with Materials		-		about how to use then				
		-	and paintings, like hap	piness, sadness, fear e	tc.			
	Talk about what the	ey are doing.						
ARTISTS	Collage							
	Create a collage using	a variety of materia	ls.					
	Eric Carle- tissue pape	er						
	Drawing							
	Draw a person with se	ome features.						
	Step by step - drawing	g a person						
	Textiles							
	Decorate a piece of fa	bric using different i	mplements.					
	Kaffe Fassett - Fabric							
Daina luca sinativa 9	Use props when prete	anding						
Being Imaginative &	Use props when prete	enuing.						
Expressive	Take part in simple pr	etend play, using an	object to represent sor	mething else even thou	gh they are not simil	ar.		
	Begin to develop com	plex stories using sm	all world equipment.					
	Make imaginative ar	nd complex small w	vorlds.					
	Charanga	Charanga	Charanga	Charanga	Charanga	Charanga	Charanga	
	Reflect, rewind and	Reflect, rewind	Reflect, rewind and	Reflect, rewind and	Reflect, rewind	Reflect, rewind	Reflect, rewind	
	replay	and replay	replay	replay	and replay	and replay	and replay	

Musician	Composer /Musician– Alanis Morisette			
	Children to listen to the music and express how it makes them feel.			
	What do we know about this music composer? Discover Rock			
Role Play – Building	Site			
Creates representation	ons of both imaginary and real-life ideas, events, people and objects.			
Extend role play by u	sing different props and materials.			
Plays cooperatively as part of a group to create, develop and act out an imaginary idea or narrative.				
Make use of props and materials when role playing characters in narratives and stories.				
Develop storylines in their pretend play.				
Perform stories with others.				

PHYSICAL								
Gross Motor	Get Set 4 PE	Get Set 4 PE	Get Set 4 PE	Get Set 4 PE	Get Set 4 PE	Get Set 4 PE	Get Set 4 PE	
	Unit 1 Games	Unit 1 Games	Unit 1 Games	Unit 1 Games	Unit 1 Games	Unit 1 Games	Unit 1 Games	
	LESSON 1	LESSON 2	LESSON 3	LESSON 4	LESSON 5	LESSON 6	LESSON 6	
	Theme: cars	Theme: aeroplanes	Theme: cyclists	Theme: buses	Theme: boats	Theme: trains	Theme: trains	
	To work safely and	acropianes	To play games	To follow	To work	To work with	To work with	
	develop running	To develop	showing an	instructions and	cooperatively and	others to play	others to play	
	and stopping.	throwing and	understanding of	move safely when	learn to take	team games.	team games.	
		learn how to keep	the different roles	playing tagging	turns.			
		score.	within it.	games.				
Fine Motor	Use one-handed tools and equipment.							
	Snip paper with scissors.							
	Manipulate malleable materials with increasing control.							

Use a comfortable grip with good control when holding pens and pencils.
Begin to use anticlockwise movement and retrace vertical lines.
Bedin to draw intercepting lines and simple shapes.
Develop the pincer grip.
Show a preference for a dominant hand.
Progress towards a tripod grip.
Manage their own needs with support: hygiene (hand washing, nose blowing, coughing, toothbrushing), toileting, dressing and undressing (putting on coats, doing up zips and buttons,
putting on shoes, gloves), mealtimes (cutting using a knife and fork, pouring drinks), organisation (keeping track of belongings).